

Exercise Round 6

The deadline of this exercise round is **December 9, 2014 at 23:59**. This is the last round of exercises, and the solutions (in PDF form, codes also as separate files) should be sent to arno.solin@aalto.fi. Include “[Becs-114.4202] Exercise 6” in the subject.

Exercise 1 (Kalman filter and RTS smoother for OU)

Consider the Ornstein–Uhlenbeck model

$$\begin{aligned} dx &= -\lambda x dt + d\beta, \\ y_k &= x(t_k) + \varepsilon_k, \end{aligned} \tag{1}$$

with $\lambda = 1/2$, $q = 1$, $x(0) \sim N(0, P_\infty)$, $\varepsilon_k \sim N(0, 1)$, where P_∞ is the stationary variance of the SDE.

- Simulate data from the model by using Euler–Maruyama with step size $\Delta t = 1/100$ over the time period $[0, 10]$, and generate noisy measurements only at the time steps $t_j = j$, for $j = 1, 2, \dots, 10$.
- Implement a Kalman filter to the model. Plot the simulated data, the observed values, and the filter mean in the same figure.
- Implement an RTS smoother to the problem. Plot the simulated data, the observed values, and the smoother mean in the same figure.
- How would you compute the smoothing solution at an arbitrary t ?

Exercise 2 (Continuous-time filtering)

- Write down the Kushner–Stratonovich equation for the model

$$\begin{aligned} dx &= -\lambda x dt + d\beta, \\ dy &= x dt + d\eta, \end{aligned} \tag{2}$$

where β and η are independent standard Brownian motions.

- Write down the corresponding Zakai equation.
- Write down the Kalman–Bucy filter for the model.
- Show that the filters in (a), (b), and (c) are equivalent.

Exercise 3 (Continuous-time approximate non-linear filtering)

Consider the model

$$\begin{aligned} dx &= \tanh(x) dt + d\beta, \\ dy &= \sin(x) dt + d\eta, \end{aligned} \tag{3}$$

where β and η are independent Brownian motions with diffusions $Q = 1$ and $R = 0.01$, respectively.

- (a) Write down the extended Kalman–Bucy filter for this model.
- (b) Simulate data from the model over a time span $[0, 5]$ with $\Delta t = 1/100$, and try implementing the filtering method numerically. How does it work?