

# Situating the default-mode network along a principal gradient of macroscale cortical organization

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**Understanding how the structure of cognition arises from the topographical organization of the cortex is a primary goal in neuroscience. Previous work has described local functional gradients extending from perceptual and motor regions to cortical areas representing more abstract functions, but an overarching framework for the association between structure and function is still lacking. Here, we show that the principal gradient revealed by the decomposition of connectivity data in humans and the macaque monkey is anchored by, at one end, regions serving primary sensory/motor functions and at the other end, transmodal regions that, in humans, are known as the default-mode network (DMN). These DMN regions exhibit the greatest geodesic distance along the cortical surface—and are precisely equidistant—from primary sensory/motor morphological landmarks. The principal gradient also provides an organizing spatial framework for multiple large-scale networks and characterizes a spectrum from unimodal to heteromodal activity in a functional metaanalysis. Together, these observations provide a characterization of the topographical organization of cortex and indicate that the role of the DMN in cognition might arise from its position at one extreme of a hierarchy, allowing it to process transmodal information that is unrelated to immediate sensory input.**

topography | connectivity | cortical organization | default-mode network | gradients

A key assumption in neuroscience is that the topographical structure of the cerebral cortex provides an organizing principle that constrains its cognitive processes. Recent advances in the field of human connectomics have revealed multiple large-scale networks (1–3), each characterized by distinct functional profiles (4). Some are related to basic primary functions, such as movement or perceiving sounds and images; some serve well-documented, domain-general functions, such as attention or cognitive control (5–8); and some have functional characteristics that remain less well-understood, such as the default-mode network (DMN) (9, 10). Although the topography of these distinct distributed networks has been described using multiple methods (1–3), the reason for their particular spatial relationship and how this constrains their function remain unclear.

Advances in mapping local processing streams have revealed spatial gradients that support increasingly abstract levels of representation, often extending along adjacent cortical regions in a stepwise manner (11). In the visual domain, for example, the ventral occipitotemporal object stream transforms simple visual features, coded by neurons in primary visual cortex, into more complex visual descriptions of objects in anterior inferior temporal cortical regions and ultimately, contributes to multimodal semantic representations

in the middle temporal cortex and the most anterior temporal cortex that capture the meaning of what we see, hear, and do (12–15). Similarly, in the prefrontal cortex, a rostral–caudal gradient has been proposed, whereby goals become increasingly abstract in anterior areas more distant from motor cortex, because they are increasingly removed from selection processes that operate on specific motor representations (5, 16–19). Much like the function–structure correspondence elucidated by topographic maps within sensory and motor areas (20, 21), these processing gradients provide a systematic mapping between spatial position and a functional spectrum of increasingly abstract representations (22).

Processing gradients have proven useful for understanding the relation between specific regions and function in separate domains: Mesulam (23) observed that the emergence of more abstract functional classes of cortex may follow a similar trajectory, hypothesizing that abstract categories emerge from the convergence of information across modalities (Fig. 1C). This notion has recently been extended by Buckner and Krienen (24), who proposed the “tethering hypothesis,” arguing that association cortex gains its functional attributes through its increasing spatial distance from the constraints that determine the functional specialization of

## Significance

**We describe an overarching organization of large-scale connectivity that situates the default-mode network at the opposite end of a spectrum from primary sensory and motor regions. This topography, based on the differentiation of connectivity patterns, is also embedded in the spatial distance along the cortical surface between these respective systems. In addition, this connectivity gradient accounts for the respective positions of canonical networks and captures a functional spectrum from perception and action to more abstract cognitive functions. These results suggest that the default-mode network consists of regions at the top of a representational hierarchy that describe the current cognitive landscape in the most abstract terms.**

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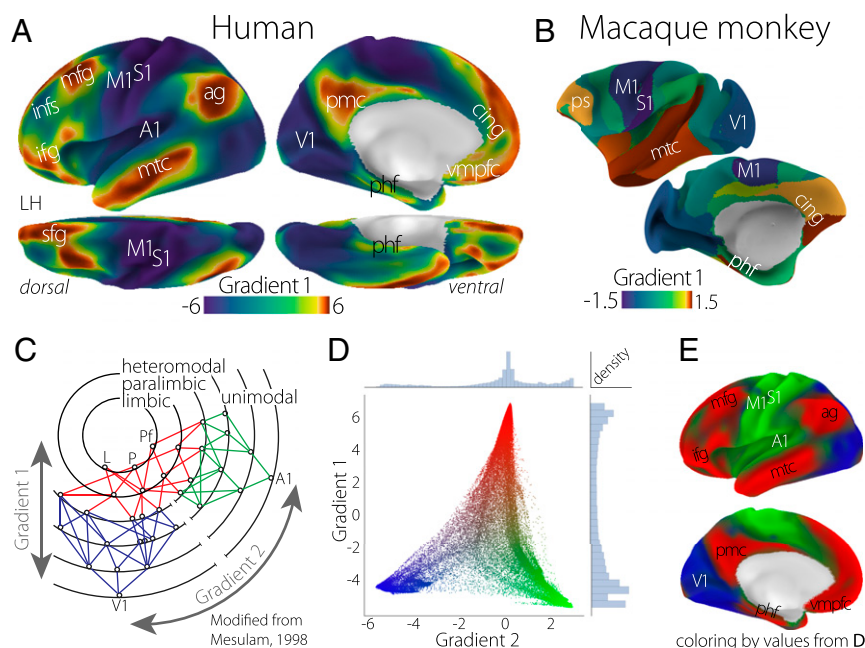
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**Fig. 1.** The principal gradient of connectivity in both the (A) human and (B) macaque monkey cortices shows a spectrum between unimodal regions (dark blue) and transmodal regions (sienna), which in the human cortex, peaks in regions corresponding to the DMN. The proximity of colors can be interpreted as greater similarity of connectivity patterns. (C) The illustration of connectivity organization suggested by Mesulam (23) proposes a hierarchy of processing from distinct unimodal areas to integrative transmodal areas. Labels Gradient 1 and Gradient 2, which were not included in the original figure, correspond to the results in D. Modified from ref. 23. (D) A scatter plot of the first two connectivity embedding gradients. Gradient 1 extends between primary sensorimotor and transmodal regions (red). Gradient 2 separates somatomotor and auditory cortex (green) from visual cortex (blue). Histograms depicting the distribution of values are presented on the respective axes. (E) Colors from the scatter plot are presented on the cortical surface for anatomical orientation. A1, primary auditory; ag, angular gyrus; cing, anterior cingulate cortex; ifg, inferior frontal gyrus; infg, intermediate frontal sulcus; L, limbic; M1, primary motor; mfg, middle frontal gyrus; mtc, middle temporal cortex; P, parietal; Pf, prefrontal; phf, parahippocampal formation; pmc, posteromedial cortex; ps, principal sulcus; S1, primary somatosensory; sfg, superior frontal gyrus; V1, primary visual; vmprc, ventromedial prefrontal cortex.

primary cortex. These viewpoints suggest that there may be macroscale gradients that integrate information across multiple domains into progressively more abstract representations, in which local gradients within specific cortical systems could be situated and understood.

One large-scale cortical system with function that remains unclear is the DMN. Initially identified through its tendency to deactivate during externally oriented tasks (25), the DMN has since been shown to activate in tasks that depend on information retrieved from memory, such as remembering the past or thinking about the future, or considering the mental states of others (reviews are in refs. 10 and 26). The DMN is also known to play a role in states that are less related to ongoing environmental events, such as daydreaming and mind wandering (27–30), and contributes to lapses in external processing (31). A consensus view on the role of the DMN in human cognition is still lacking, however, because of the increasing number of cognitive domains in which it has been implicated. As well as playing an active role during states, such as autobiographical memory retrieval, social cognition, and future thinking, the DMN has recently been shown to operate in concert with regions implicated in cognitive control during complex working memory tasks (32–36). This emerging evidence illustrates that the DMN is not tied to a specific form of informational content, leading to suggestions that it acts as a hub that integrates representational information across the cortex (30, 37).

To understand the topographic organization of the cerebral cortex at the macroscale (38), we explore how the principal variance in cortical connectivity relates to the topography of structure and function by addressing four key questions. (i) Is there a macroscale gradient of connectivity in the human brain that reflects the systematic integration across modalities in a hierarchical fashion? (ii) Does this macroscale organization relate to the geometric

structure of the cortex? (iii) Does the organization captured by the principal gradient account for the spatial distribution of large-scale networks and the associated functions across the cortex? (iv) Do these observations provide a framework for understanding the functional role of the DMN in cognition?

## Results

We began our analysis by characterizing the components describing the maximum variance in functional connectivity patterns—the extent to which nodes agree in the spatial distribution of correlations—across the human cerebral cortex (Fig. 1 and Fig. S1). The functional connectivity matrix consisted of 91,282 cortical and subcortical “grayordinates” with a resolution of 2 mm from the preprocessed dense connectome S900 release of the Human Connectome Project (HCP) (39). These data were based on 1 h of resting-state fMRI data acquired from 820 healthy adult individuals. No further processing of the connectivity matrices beyond those already implemented by the HCP, which included minimal spatial smoothing of 2 mm FWHM (40), was conducted.

Rather than delineating discrete network parcellations, we implemented a method that captures gradients in connectivity patterns over space—a cortical feature termed “connectotopies” (41). This method, known as diffusion embedding (42), allows local and long distance connections to be projected into a common space more effectively than approaches that use linear dimensionality reduction, such as principal component analysis (SI Materials and Methods). The resultant components, which we describe here as “gradients,” are unitless and identify the position of nodes along the respective embedding axis that encodes the dominant differences in nodes’ connectivity patterns.

**The Principal Gradient in Humans and Macaque Monkeys.** The principal gradient (Fig. 1A), which accounts for the greatest variance in connectivity in the human brain (Fig. S2), is anchored at one end by the primary and unimodal visual, somatosensory/motor, and auditory regions. At the other end are regions including the angular gyrus, rostral anterior cingulate, posteromedial cortex, middle temporal gyrus, and middle and superior frontal gyri—regions that, in humans, are collectively described as the DMN. Regions situated between the two extreme ends of the principal gradient include the inferior frontal sulcus, the intraparietal sulcus, and the inferior temporal sulcus, constituting heteromodal integration and higher-order cognitive regions.

The initial proposal of Mesulam (23) was motivated by tract-tracing studies conducted in the macaque monkey. To determine whether our method would generalize to these forms of data, we performed the same embedding analysis on a publicly available database of tract-tracing studies conducted in the macaque monkey. The principal gradient of the macaque monkey cerebral cortex is presented in Fig. 1B and similar to the human functional connectivity-based results, anchored at one end by visual and somatosensory/motor regions and at the other end by higher-order transmodal regions in the temporal lobe and the medial and lateral prefrontal cortices. The cross-species correspondence of the principal gradient suggests that this axis of connectivity variation is phylogenetically conserved and may represent a primary dimension of cortical expansion (43).

The topography of the principal gradient in both the human and macaque monkey is consistent with the claim that cortical connectivity is organized along a dimension spanning primary/unimodal and transmodal regions—a hypothesis that is summarized schematically along the Gradient 1 dimension in Fig. 1C. However, for this spectrum to indicate hierarchical integration across distinct modalities, the following connectivity component should distinguish between primary modalities as indicated by the dimension Gradient 2 in Fig. 1C.

Consistent with the hypothesis by Mesulam (23) (Fig. 1C), the component accounting for the second-most variance in connectivity in the human brain differentiates regions solely within the unimodal end of the principal gradient (Fig. 1D). One end of the spectrum is characterized by regions of the occipital cortex implicated in processing visual input, whereas the opposite end includes the somatosensory and motor regions surrounding the central sulcus as well as the auditory regions of the temporal perisylvian region (Fig. 1E). The convergence described by the first two connectivity gradients across sensory/motor modalities and toward a singular set of nodes within transmodal cortex is consistent with the claim that the principal gradient is organized along a dimension that integrates unimodal regions in a hierarchical manner (Fig. 1C). Moreover, the principal gradient, anchored at one end by the DMN, contains within it several local processing gradients that have already been described within the temporal and frontal lobes (12–15, 17–19).

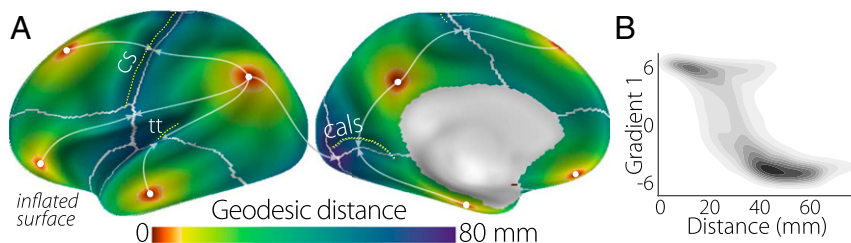
Additional gradients describing progressively less connectivity variance are available in Fig. S1.

**DMN Peaks of the Principal Gradient Are Equidistant from Primary Areas.** Having characterized the topography of a principal gradient in connectivity, we next investigated whether it is related to the intrinsic geometry of the cortex. To do so, we examined whether regions at the extreme of the DMN end occupy spatial locations that are maximally distant along the cortical surface from unimodal regions. We selected seven peak cortical nodes across the DMN clusters of the principal gradient and calculated the minimum geodesic distance from all other nodes to any of these “seed” nodes (additional description of methods is in *SI Materials and Methods*).

Fig. 2 shows that cortical distance reproduces many features of the spatial embedding of the principal gradient. Four of the peak DMN nodes are equidistant from the central sulcus, which is the topographical landmark of primary somatosensory/motor cortex. Likewise, we observe a similar correspondence with the calcarine sulcus, marking the location of primary visual cortex. More generally, distance clearly increases with lower principal gradient values, with an especially rapid transition in the connectivity gradient between 25 and 40 mm and plateaus at the extremes (Fig. 2B). This relationship is, nevertheless, captured by a linear fit ( $R^2 = 0.55$ ). It is noteworthy that unimodal regions are at least 40 mm from the DMN peaks. In similar analyses of macaque monkey cortical distance (Fig. S3), we observed a comparable distance threshold for unimodal regions. In sum, this analysis shows that the principal connectivity gradient reflects macrostructural features of cortical organization: the nodes corresponding to one extreme end of the gradient—core regions of the DMN—are maximally distant from regions that directly govern perception and action.

**The Principal Gradient Captures the Spatial Layout of Large-Scale Networks.** We next examined the extent to which the principal gradient captures the macroscale layout of intrinsic functional connectivity networks. Despite the high reproducibility of large-scale resting-state networks (1, 44–46), there is no clear overarching spatial schema to explain the transition of one network to another. We examined the widely used seven-network parcellation by Yeo et al. (2) with respect to the position of each network along the principal gradient (Fig. 3A). [Results using the 17-network parcellation from ref. 2 are presented in Fig. S4.]

Fig. 3 shows that networks are not randomly distributed along this dimension: instead, as shown in the box plots in Fig. 3B, cortical nodes from the same network tend to cluster at similar positions. Importantly, the DMN identified in this parcellation (Fig. 3, red) occupies one extreme position along the principal gradient and is maximally separated from visual (Fig. 3, purple) and motor (Fig. 3, blue) networks, which are at the other extreme. One exception is the limbic network (Fig. 3, beige), which includes an extensive range of values. However, the spatial distribution of



**Fig. 2.** (A) The minimum geodesic distance (in millimeters) from each point on the cortical surface to seven seed nodes located in the positive peaks of the principal gradient. Morphological landmarks of primary areas denoted by white dotted lines, such as the central sulcus (cs; somatosensory/motor), calcarine sulcus (cals; visual), and transverse temporal gyrus (tt; auditory), are equidistant from the surrounding DMN peaks (illustrated by arrows). Gray lines mark the calculated equidistant line. (B) The contour scatter plot shows the negative relationship between geodesic distance from seven positive peak locations and the principal gradient ( $R^2 = 0.55$ ).





spatial arrangement of local processing streams throughout the cerebral cortex. Gradients in both the temporal and prefrontal cortexes are apparent in Fig. 1, showing that these hierarchies are not isolated local phenomena; they emerge as elements of a spectrum that begins within input–output systems and ends with the DMN. Notably, our results are consistent with a recent modification of the rostral–caudal processing gradient described within lateral frontal cortex (59, 60). Rather than the more rostral areas located farther along in the processing hierarchy (18, 19), two distinct hierarchical gradients of temporal- and feature-related abstraction converge in middle lateral prefrontal cortex (60). The consistency between the principal gradient and this revised lateral prefrontal hierarchy suggests that it may provide a source for future studies investigating the detailed topography of local processing streams.

In addition to incorporating local processing streams within a global framework, the principal gradient situates discrete large-scale connectivity networks along a continuous spectrum. With recent advances in multimodal cortical parcellation (61), this approach provides a complementary means to describe the gestalt of the cortical mosaic. Future studies are needed to better characterize the types of transitions between different patterns of large-scale connectivity and identify where processing occurs in a stepwise (11) or “gradiential” manner (22).

It is now widely accepted that the DMN is important, because it permits cognitive processing that is independent of the here and now. This capacity is adaptive, because it permits flexibility: more abstract representations of a stimulus enable the generation of alternative behaviors, allowing original and creative thoughts to emerge (62). Along those lines, a “positive–negative” axis of brain–behavior covariation describes a similar connectivity spectrum, distinguishing the DMN from sensory/motor regions (63). Beyond supporting states of creativity and planning (64, 65), the DMN has also been implicated in almost all psychiatric conditions (66), indicating that there may be costs as well as benefits from the capacity to apprehend the world as it might be rather than seeing it as it is right now.

## Materials and Methods

The principal gradient was derived from human (39) and macaque (67, 68) connectivity matrices using diffusion embedding (42)—a nonlinear dimensionality reduction technique (Fig. 1). Geodesic distance along the cortical surface from peak nodes of the transmodal end of the principal gradient, presented in Fig. 2, was calculated using an exact distance algorithm (69, 70). For the comparison with canonical large-scale networks (Fig. 3), the principal gradient values were extracted from each of seven networks from ref. 2. Finally, binarized masks at five-percentile increments of the principal gradient were used as regions of interest in a NeuroSynth (47) metaanalysis (Fig. 4). Additional information regarding methods is available in *SI Materials and Methods* as well as Figs. S1–S7. All software used in this study is openly available at [https://neuroanatomyandconnectivity.github.io/gradient\\_analysis/](https://neuroanatomyandconnectivity.github.io/gradient_analysis/).

All MRI data used in this study were publicly available and anonymized. Participant recruitment procedures and informed consent forms, including consent to share deidentified data, were previously approved by the Washington University Institutional Review Board as part of the HCP (39).

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# Supporting Information

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## SI Materials and Methods

**Connectivity Data.** Connectivity data for the human and macaque monkey brains were assembled from openly available sources. Because acquisition procedures and the method for assessing connectivity varied between species, the first step was to transform each species' dataset into an affinity matrix describing the pairwise similarity of connectivity values.

**Human.** The connectivity matrix for the human brain was based on 1 h of resting-state fMRI data acquired through the HCP (39) and made publicly available for download on ConnectomeDB (71). In brief, for each individual, a functional connectivity matrix was calculated using the correlation coefficient across four minimally preprocessed (40, 72–74), spatially normalized, and concatenated 15-min resting-state fMRI scans. We began with the group-averaged functional connectivity data, which include 820 individuals coregistered using MSMAll. More information about this dataset can be found at [www.humanconnectome.org/documentation/S900/820\\_Group-average\\_fmri\\_Connectivity\\_December2015.pdf](http://www.humanconnectome.org/documentation/S900/820_Group-average_fmri_Connectivity_December2015.pdf). The “dense” functional connectome matrix consists of pairwise z-transformed correlation values between all grayordinates (91,282 rows). Cortical data are represented in HCP 32k\_LR surface space (75), consisting of 32,492 total nodes per hemisphere (59,412 excluding the medial wall). Subcortical structures are represented in volumetric space and included 31,870 voxels.

We began by transforming the  $z$  to  $r$  correlation values with a hyperbolic tangent function, which scales them between  $-1$  and  $1$ . For each row in the matrix, the values of the top 10% of connections were retained, whereas all others were zeroed. Remaining connections were almost all positive, except for  $\sim 5,000$  (less than  $10^{-6}\%$  of all connections) with negative values from 23 voxels. The voxels with negative connections were all located in ventral subcortical regions. These connections were zeroed as well. Because this procedure rendered the connectivity matrix  $A$  asymmetric, similarity between all pairs of rows was calculated using cosine distance, resulting in the positive, symmetric affinity matrix  $L$ . The full affinity matrix,  $L$ , consisted of weights between zero and one, representing similarity of connectivity profiles among over 4 billion node pairs.

**Macaque Monkey.** Macaque monkey connectivity data were derived from the axonal tract-tracing connectivity database CoCoMac (67, 68) and presented in the F99 template space (76) using cortical area labels based on the Bonin–Bailey parcellation (77, 78). One cortical area was removed, because it displayed no connectivity with other areas, leaving 25 areas remaining. The  $25 \times 25$  connectivity matrix initially consists of sources (rows) and targets (columns), where edges were values between one (weak) and three (strong) connections. Of the possible edges, 56% were present in the connectivity matrix. To create a similarity matrix that accounted for bidirectional connectivity, the connectivity matrix,  $A$ , was transposed and concatenated with the initial matrix:  $A = (A, A^T)$ .  $A$  was then transformed into a positive, symmetric affinity matrix  $L$  by calculating the Euclidean distance between each pair of rows.

**Connectivity Embedding.** We used diffusion embedding (42), a nonlinear dimensionality reduction technique, to recover a low-dimensional embedding from high-dimensional connectivity data. Connectivity data include both local and long-range connections. Diffusion maps translate these relationships into distances and represent the global connectivity structure as a distribution of cortical points in an embedding space. Cortical points that are

strongly connected by either many connections or few very strong connections are close in this space, whereas points without connections are far apart. Linear techniques, such as principal component analysis, are unable to project such data without appropriate kernel manipulations. Among the numerous nonlinear dimensionality reduction algorithms currently in use, we chose diffusion map embedding (42), because the diffusion process limits the distances of influence to the graph neighborhood, thereby ensuring a stable representation of connections, regardless of the graph size (79). Other similar approaches have been previously applied to whole-brain structural connectivity data (80, 81).

Diffusion maps are a one-parameter ( $\alpha$ ) family of graph Laplacians that integrate local information into a global description. A diffusion map embedding reduces high-dimensional data to a low-dimensional representation that combines geometry with probability distribution of data points. Using an appropriately normalized random walk process, the parameter,  $\alpha$ , can control whether the low-dimensional embedding reflects the geometry of the set, regardless of density of points or the long-time dynamics of the samples without uniform sampling. In other words, the parameter  $\alpha$  controls the influence of density of sampling points on the underlying manifold ( $\alpha = 0$ , maximal influence of sampling density;  $\alpha = 1$ , no influence of sampling density). Their relationship to other embedding methods based on graph Laplacians is detailed in ref. 82.

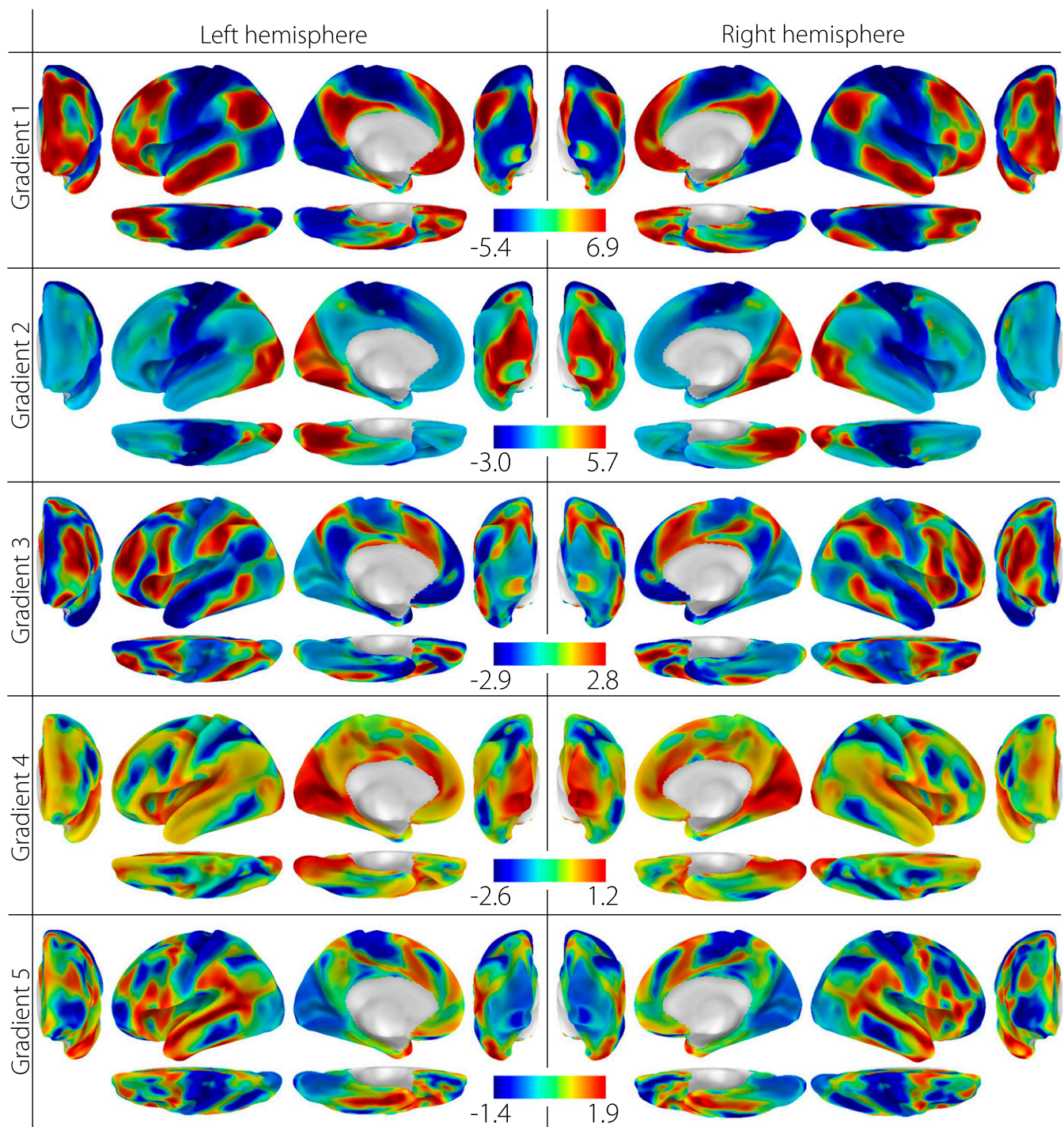
Diffusion maps, which use an  $\alpha$  of 0.5, are well-suited for the analysis of brain connectivity data for multiple reasons. First, they retain the global relations between data points in the embedded space. Second, they are more robust to noise in the connectivity matrix, unlike other techniques, such as Isomap (83). Third, by using the appropriate choice of  $\alpha$ , they can be made less sensitive to the distribution of data. Fourth, decreasing eigenvalues reflect a natural ordering of the diffusion process; the largest eigenvalues correspond to the slowest processes and thereby, represent the slowest variance in connectivity patterns. Fifth, by relying on local distances, they address the curse of dimensionality, because smaller distances are more meaningful than larger distances as the number of dimensions increases.

Technically, following ref. 42, the species-specific connectivity matrices (represented as  $L$ ) described previously can be transformed to define a Markov chain with transition matrix  $P$ . The eigenvectors of this transition matrix define an embedding that results in a representation of each vertex or region as a point in the embedding space. The mutual Euclidean distances between these representations reflect how closely connected the corresponding vertices are in the graph with regard to the diffusion process defined by the transition matrix. See algorithm 1 for pseudocode. Increasing the diffusion time ( $t$ ) allows examination of the intrinsic geometric structure of the data at larger and larger scales, allowing a balance between details in the input data and the scale of assessment (79). In this implementation, we used an automated estimation of the diffusion time using a damped regularization process. In this approach, the eigenvalues  $\lambda_i$  are divided by  $1 - \lambda_i$  to provide robustness against small, noisy eigenvalues. Such diffusion map embedding has been previously applied to functional task and resting MRI data (84–89). The source code for this method is available at <https://github.com/satra/mapalign>.

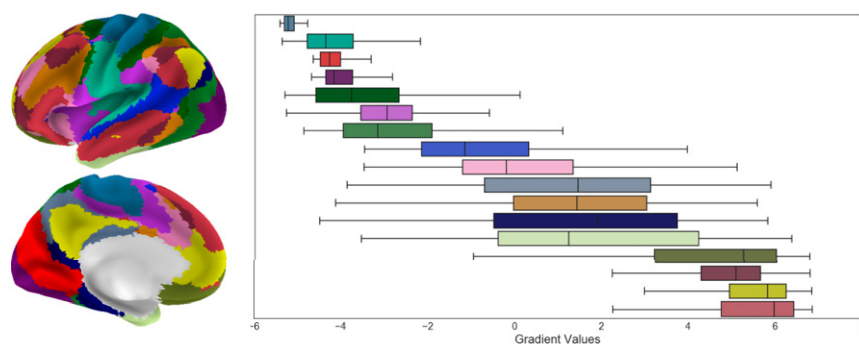
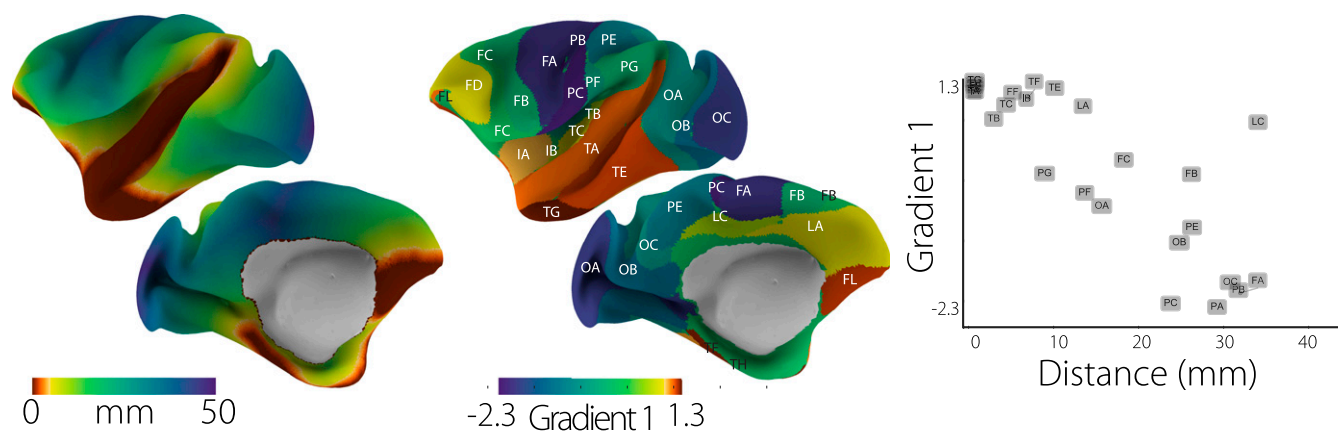
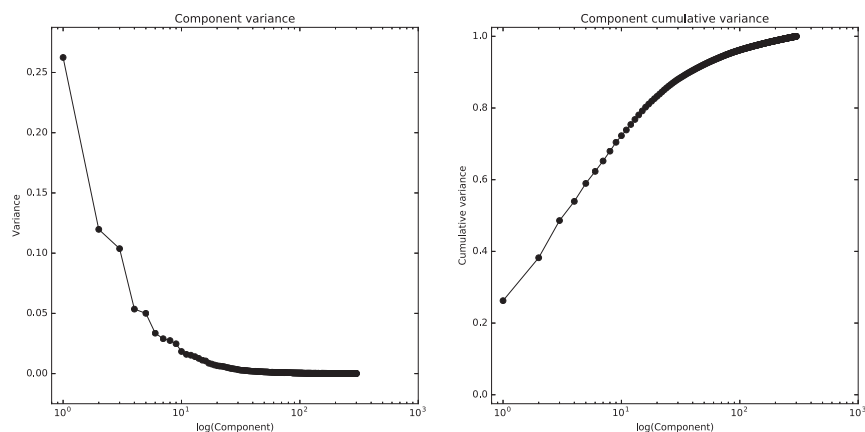
**Geodesic Distance Along the Cortical Surface.** Geodesic distance along the cortical surface was calculated using an algorithm that approximates the exact distance along the shortest path between







**Fig. S1.** Human connectivity gradients 1–5. The first five components result from diffusion embedding of the human connectivity matrix. The first five are shown because of the drop in variance explained after the fifth component (Fig. S2).



Behavioral Domains (BD)

Brainmap behavior domains

Percentile along gradient

likelihood-ratio (using z-stat threshold > 2.3)

2.6

1.1

5 of 6



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