## CapsuleNet

Capsules to rescue CNN: informative vectors instead of a single scalar output!

#### Outline

- Introduction
- Motivation Challenges of CNNs
- Capsules
- Dynamic Routing
- Squashing function
- CapsNet Architecture
- Results
  - Mnist
  - $\circ$  CIFAR10
  - Extra: smallNOPRB
- Conclusions

## CapsuleNet(2017)

- Geoffrey Hinton & Google et al.
- Dynamic routing between capsules (588 citations)
- Matrix capsules with EM routing (110 citations)
- MNIST, Cifar-10 classification and reconstruction



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#### MATRIX CAPSULES WITH EM ROUTING

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ABSTRACT

A capsule is a group of neurons whose outputs represent different properties of the same entity. Each layer in a capsule network contains many capsules. We de-scribe a version of capsules in which each capsule has a logistic unit to represent the presence of an entity and a 6-d matrix which could learn to represent the rela-tionship between that emity and the wiever (the pose). A capuak in one larger voves for the pose matrix of marge different capateles in the layer takeve by multiplying its own pose matrix by trainable viewpoint-investitation formation matrixes that occuld learn to represent part-whole relationships. Each of these votes is weighted by an oscipment coefficient. These coefficients relativishing hadded for each image using the Expectation-Maximization algorithm such that the output of each capsule is routed to a capsule in the layer above that receives a cluster of similar stress. The transformation matrices are trained discriminatively by backgronarat. Nucs. The transmission finites are trained as further account and year of adjacent capsul layers. On the smallXORB benchmark, capsules relates the number of lost error by 45% compared to the state-of-the-art. Capsules islos show far more resistance to white best adversarial attacks than our boseline convolutional neural network.

#### 1 INTRODUCTION

Convolutional neural nets are based on the simple fact that a vision system needs to use the same Canonimatical lifetial tools are beaution in the simple in the fair is vised system listen in the too to use turn in the simple both for dealing with viewpoint variations and for improving segmentation decisions.

Canadra use high-dimensional entreidence filtering: a familiar object can be detected by looking for Capatio use high-dimensional coincidence ülhering: a familiar object can be detected by looking for agreement between works for its pose aurity. These works come from parts that have already been detected. A part produces a work by multiplying its own pose matrix by a loarned transformation matrix. Its are represents the viscopient instraint indistantibility between the part and the whole. As the viscopient changes, the pose matrices of the parts and the whole will behave its and be written with so that any agreement between works from different parts will presise.

Finding tight clusters of high-dimensional votes that agree in a mist of irrelevant votes is one wa Finding tight clustes ch high-dimensional soles that agree in a mist of inrelevant store is some way of solving the problem of assigning parts to wholes. This is nonertistil because we canner grid the high-dimensional pose quee in the way the low-dimensional translation space is gridded to inclustace corrections. To solve this challenge, we use a last iterative process called "rosting" by-spaceness" that updates the probability with which a part is assigned to a whole besed on the provinsity of the vace coming from that part to the vace coming from other part that are assigned to a strategradient that are coming from the part to the vace coming from other part that are assigned. to that whole. This is a powerful segmentation principle that allows knowledge of familiar shapes to to derive segmentation, index of a space-space principle use subscripting or anomal network index of the space of the spa

# Capsule is a better representation of neurons than convolution.

# Because you achieve viewpoint invariance in the activities of neurons.

In English,

when you see a car, you should be able to tell that it is a car from an arbitrary viewpoint.

• Kernels filter features from input





• Lower layers learn basic features, such as edges, cornes

• Higher layers learn complex features



- Input that maximizes a specific class
- Does not look like a real image at all

Figure 1: Numerically computed images, illustrating the class appearance models, learnt by a ConvNet, trained on ILSVRC-2013. Note how different aspects of class appearance are captured in a single image. Better viewed in colour.

Simonyan, et al



Data augmentation can help:

- Flip
- Rotation
- Translation
- Crop
- Added noise
- Contrast
- Brightness
- Shear angle
- Style transfer
- ...



(a) Texture image
 81.4% Indian elephant
 10.3% indri
 8.2% black swan



(b) Content image 71.1% tabby cat 17.3% grey fox 3.3% Siamese cat



(c) Texture-shape cue conflict 63.9% Indian elephant 26.4% indri 9.6% black swan



CNNs rely on texture too
 much

Data augmentation can help:

- Flip
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- Shear angle
- Style transfer

• ...



 CNN are easily fooled. All of these are recognized as faces

• CNN cannot easily extrapolate. This requires augmentation.

- Kernels output scalars
  - Little orientational and relative spatial relationships between features
- Max pooling loses valuable information
  - Weak spatial hierarchies between simple and complex object

#### Capsules – emulate neurons better with a capsule!

- Activation outputs a vector instead of a scalar
  - Length: probability that the entity is present within its limited domain
  - Direction: "instantiation parameters" of the input (e.g. pose, lighting and etc.)
  - Even if the direction (pose) changes, the length (probability) may stay the same.
    - Activity Equivariance



#### Capsules - how does our brains work?

- We decompose hierarchical representations and do pattern matching.
- The representation is view-angle invariant.

- Takes a vector as input and outputs a vector
- Output vector encodes information about feature transformations



Traditional Convolutional Layer (scalar output)



Capsule Layer (vector output) Takes a vector as input and outputs a vector

#### Capsules - how does our brains work?

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Traditional Convolutional Layer (scalar output)

2



### Intuition of Capsule

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#### How does a capsule work? - Traditional Neuron



X\_n: a scalar from previous convolution layer. Represents feature activation level

#### How does a capsule work? - Capsule



- Weight matrices encode spatial and other relationships between lower level features and higher level features.
- Output vector is a predicted position of the higher level feature given the lower level feature.

#### How does a capsule work?



- Non-negative scalar weight c\_n is determined using "dynamic routing".
- Sum([c\_1, ..., c\_n]) = 1
- Len([c\_1, ..., c\_n]) = #Number of the next level capsules

Capsule vs. Traditional Neuron								
Input from capsule	n low-level /neuron	$\operatorname{vector}(\mathbf{u}_i)$	$ $ scalar $(x_i)$					
	Affine Transform	$\left  {{{\widehat {f u}}_{j i}} = {{f W}_{ij}}{f u}_i}  ight.$	_					
Operation	Weighting	$ $ $\mathbf{s}_j = \sum_i c_{ij} \widehat{\mathbf{u}}_{j i}$	$\left  a_j = \sum_i w_i x_i + b \right $					
	Sum							
	Nonlinear Activation	$\mathbf{v}_j = rac{\ \mathbf{s}_j\ ^2}{1+\ \mathbf{s}_j\ ^2} rac{\mathbf{s}_j}{\ \mathbf{s}_j\ }$	$h_j = f(a_j)$					
Out	tput	$ $ vector $(\mathbf{v}_j)$	$\operatorname{scalar}(h_j)$					

#### Procedure 1 Routing algorithm.

#### 1: procedure ROUTING( $\hat{u}_{j|i}, r, l$ )

- 2: for all capsule *i* in layer *l* and capsule *j* in layer (l + 1):  $b_{ij} \leftarrow 0$ .
- 3: for r iterations do
- 4: for all capsule *i* in layer *l*:  $\mathbf{c}_i \leftarrow \mathtt{softmax}(\mathbf{b}_i)$
- 5: for all capsule j in layer (l+1):  $\mathbf{s}_j \leftarrow \sum_i c_{ij} \hat{\mathbf{u}}_{j|i}$
- 6: for all capsule j in layer (l + 1):  $\mathbf{v}_j \leftarrow \text{squash}(\mathbf{s}_j)$
- 7: for all capsule *i* in layer *l* and capsule *j* in layer (l + 1):  $b_{ij} \leftarrow b_{ij} + \hat{\mathbf{u}}_{j|i} \cdot \mathbf{v}_j$ return  $\mathbf{v}_j$

 $\triangleright$  softmax computes Eq. 3

 $\triangleright$  squash computes Eq. 1

- u\_hat: output of previous level capsule
- r: routing iteration, (3 is recommended)
- I: previous level
- v\_j: output of next level capsule
- b\_ij: temporary coefficient holder. At the end, it's stored to c\_ij

#### How does a capsule work? – Dynamic Routing



#### How does a capsule work? - Squashing as nonlinearity



- Length of short vectors => ~0
- Length of long vectors => ~1

#### How does a capsule work? – Squashing as nonlinearity



#### CapsNet architecture – Encoder (classifier)



- 2D Convolutional layer: Convert pixel intensities to the activities of local feature detectors
- PrimaryCaps layer (convolutional): Invert rendering process
- DigitCaps layer (fully connected):

#### CapsNet architecture – Decoder (reconstruction)



## $L_k = T_k \max(0, m^+ - ||\mathbf{v}_k||)^2 + \lambda (1 - T_k) \max(0, ||\mathbf{v}_k|| - m^-)^2$

- Calculate loss for each capsule at the top-level digit capsule,
  - $\circ$  i.e. for each class
- T\_k = 1 iff a class exists in an image
- m+: 0.9
- m-: 0.1
- Lambda: down-weighting for initial learning iterations
- Total loss: Sum([L\_1, ..., L\_k])

### Loss = Loss\_margin + 0.0005 \* MSE(reconstructed\_image, input\_image)

#### Experiment – MNIST

- accuracy: 99.7%
- loss: 0.00855



### CapsNet architecture – Interpretable activation vectors

Scale and thickness	00000000000000000000000000000000000000
Localized part	66666666666
Stroke thickness	55555555555
Localized skew	444444444
Width and translation	11333333333
Localized part	2222222222

#### CapsNet architecture – Robustness to affine transformation

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
l	/	/	l	1	1	1	1	1		1	1	1	1	١	1	l
1	7	1	7	1	7	7	1	7	7	1	1	1	1	1	2	1
3	3	3	Ś	3	3	3	3	3	3	3	3	3	3	3	3	5
R	2	a	2	a	r	3	2	3	Ŷ	a	a	2	2	3	3	Ŷ
9	q	9	9	9	9	9	9	9	q	9	9	9	9	q	9	9
9 6	9 6	9 6	9 6	9 6	9 6	96	9	9 6	9 6	9 6	9 6	9 6	9	9 6	9 6	9 6
9 6 8	9 6 8	9 6 <b>8</b>	9 6 8	9 6 <b>8</b>	9 6 8	9 6 <b>8</b>	9 6 8	9 6 <b>8</b>	9 6 <b>8</b>	9 6 8	9 6 <b>8</b>	9 6 8	9 6 8	9 6 8	9 6 8	9 6 8

#### Experiment - CIFAR-10

- 32x32x3 image classification
- 10 classes, SOTA: 99%, Paper: 89.4%

CapsNet CIFAR-10





#### Experiment – CIFAR-10





1st Epoch

1000th Epoch

#### Experiment – CIFAR-10





1000th Epoch

#### Extra - smallNORB (Dynamic Routing with EM)



- *smallNORB* dataset (48 600 images)
  - 96x96 images
  - 5 classes
  - 10 instances per class
  - 18 azimuths per instance
  - 9 elevations per instance
  - 6 lightning conditions

#### Extra - Dynamic Routing with EM

• EM algorithm instead of dynamic routing



Test set	Az	zimuth		Elevation		
1051 501	CNN	Capsules		CNN	Capsules	
Novel viewpoints	20%	13.5%		17.8%	12.3%	
Familiar viewpoints	3.7%	3.7%		4.3%	4.3%	

#### Conclusion

- Capsules are convolutions with block non-linearity and routing
- Capsules require less parameters than conv (6.8M vs. 35.4M)
   o However, the routing procedure involves slow iterations
- Capsules try to build better model hierarchical relationships inside of internal knowledge representation of an NN.
- Nonetheless, capsule networks are not very popular yet.

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